

Journal of Robotics, Networking and Artificial Life Vol. 9(4); March (2023), pp. 363–368 ISSN (Online):2352-6386; ISSN (Print):2405-9021 https://alife-robotics.org/jrnal.html



Research Article Performance Evaluation of a Developed Haptic Device that Presents Sensation Corresponding to the Palm on the Back of the Hand for Robot Hand Teleoperation

Noritaka Sato, Kyosuke Ushimaru, Yoshifumi Morita

Department of Electrical and Mechanical Engineering, Graduate School of Engineering, Nagoya Institute of Technology, Gokiso-cho, Showa-ku, Nagoya, Aichi 466-8555, Japan

ARTICLE INFO

Article History Received 25 November 2021 Accepted 05 March 2023

Keywords

Rescue robot Haptic device Teleoperation Robot hand

1. Introduction

After the Great Hanshin-Awaji Earthquake in 1995, there has been an extensive research and development of disaster-response robots in Japan [1]. Disaster-response robots that can gather information and perform tasks have been in demand in recent years [2]. Therefore, disasterresponse robots equipped with robotic arms and hands have been developed to achieve human-like characteristics, such as removing obstacles and manipulating valves [3]. Disaster-response robots are moved and operated in unknown and extreme environments; therefore, they are tele-operated by humans in safe areas [4].

It is necessary to provide feedback to the operator on the contact state between the fingers and palms of the robot hand and the object to be grasped for efficient teleoperation with the robot hand. However, in the field of robot teleoperation, there are some systems that provide feedback on the contact state of the fingers

ABSTRACT

We proposed a new tactile presentation device for a palm to tele-operate a robot hand mounted on a rescue robot. The proposed device presents a tactile sensation on the back of the operator's hand rather than the palm to avoid interference. The required specification for the device were determined through subject experiments conducted in our previous studies. In particular, we developed a prototype device through suction stimulation with the required specifications, confirmed that the device can present tactile sensation correctly, and discussed the results.

© 2022 *The Author*. Published by Sugisaka Masanori at ALife Robotics Corporation Ltd. This is an open access article distributed under the CC BY-NC 4.0 license (http://creativecommons.org/licenses/by-nc/4.0/).

[5],[6], but we cannot find systems that provide feedback on the contact state of the palm.

On the other hand, in the field of virtual reality, some researchers have proposed haptic devices for the palm [7],[8]. However, by using them, the device will interference the motion of the opening/closing of the hand. Therefore, Okano et al. have proposed methods of substituting the tactile presentation of the palm to other parts of the body [9]. Their device substituted by the sole the foot for the tactile presentation of the palm.

In this study, the tactile sensation was substituted by the back of the hand instead of the palm to avoid interference between the device and fingers. Moreover, we assumed that the operator could recognize the tactile state more accurately because the tactile sensation is presented just behind the palm.

In our first report [10], the tactile characteristics on the back of a human hand were clarified to obtain the specifications required to develop the proposed device. In the second report [11], we found that tactile sensation

Corresponding author's E-mail: sato.noritaka@nitech.ac.jp, k.ushimaru.884@nitech.jp, morita@nitech.ac.jp

can be presented as a surface without changing the specifications. In the third report [12], we changed the stimulation method from pressing to suction to make the device small and light. In the fourth report [13], we investigated the relationship between the diameter of the suction pad and correct answer rate, and found that the larger the diameter, the higher the correct answer rate. In the fifth study [14], a prototype of the proposed device was developed based on the results of the fourth report [13]. In this study, its performance was verified and discussed through subjective experiments.

2. Substitute Tactile Presentation Device for the Back of the Hand

Ideally, to correctly convey the state of contact between the robot hand and grasping objects to the operator, the tactile sensation is presented directly to the palm of the hand, as shown in Fig. 1 and our first report [10]. However, when the robot hand is directly tele-operated by the operator's hand, the haptic device may interfere with the fingers, because the robot hand is teleoperated with open-close motion of the operator's hand and the device is mounted on the operator's palm. Therefore, we proposed a method to present the tactile sensation on the back of the hand instead of the palm (Fig. 2).

2.1. Parameter Identification

The following parameters are required to design such a back-of-the-hand substituting tactile presentation device.

- Interval between stimulus points (interval: *i*)
- Diameter of the stimulus point (diameter: *d*)
- Force of the stimulus point (force: *f*)

Human skin sensation has well-known characteristics, such as a two-point discrimination threshold. In particular, two close stimulation points are ensidered as one point. Therefore, we conducted an experiment on the subjects to confirm the characteristics of the tactile sensation on the back of the hand for our proposed device [10]. The combination (*i*, *d*, *f*) = (30 mm, 6 mm, 0.9 kg) had the highest rate of correct answers.

However, to develop a tactile presentation device, suction stimulation is utilized instead of pressure stimulation because the device will becomes significantly large with pressure stimulation. Therefore, we designed the device as shown in Fig. 3. In the third and fourth report [12][13], we verified how well the pressure stimulation position of the palm matched the suction stimulation position of the back of the hand through a



Fig. 1. Ideal method

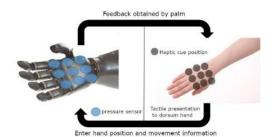


Fig. 2. Proposed method



Fig. 3. Designed device with parameters obtained by experiment

subject experiment. We found that the correct answer rate for suction stimulation was highest when (i, d, f) = (30 mm, 15 mm, 0.9 kgf).

2.2. Developed prototype device

The prototype device shown in Fig. 4 was developed based on the specifications determined in our previous studies [12][13]. The device comprises suction pads, suction brackets, and fixtures created by a 3D printer. According to the determined parameters, the diameter of the suction pads was 15 mm and the interval between each pad was 30 mm.

2.3. Substitutional Tactile Presentation System

Fig. 5 shows the system configuration of the entire tactile presentation device for the back of the hand, as explained in Section 2.2. The device provides suction stimulation

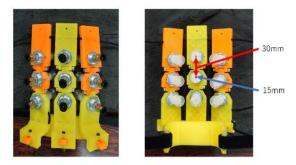


Fig. 4. Prototype device (Left: Top view, Right: Bottom view)

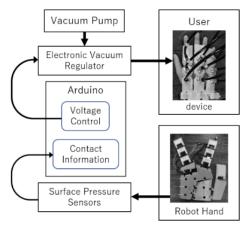


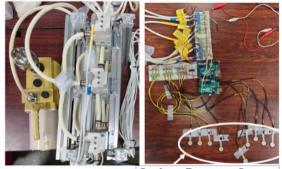
Fig. 5. Overview of the system for the experiment

to the user. The vacuum pump was GCD-051X (ULVAC), and nine regulators for vacuum pressure control were ITV2090 (SMC). The vacuum pressure can be controlled by the input voltage of the regulator, and a micro-computer (Arduino) outputs the input voltage to each regulator. Nine surface pressure sensors were used to convert the contact strengths to voltages, which were read using the Arduino.

3. Performance Verification Experiment of Tactile Presentation Device

3.1. Experimental Methods

In this study, we reported the results (correct answer rates) of an experiment in which five operators answered the position of a suction stimulation when it was applied to the back of the operator's hand using the prototype device. Nine points on their backs of the hand are pressed one by one (case 1), twenty points two by two (case 2), and thirty points three by three (case 3). Note that in our previous report [14], the number of subjects and stimulation points were two and one, respectively.



Surface Pressure Sensor

Fig. 6. Experimental scene (Control side)





Fig. 7. Experimental scene (Subject's side)



Fig. 8. Number of stimulation point.

The experimental scenes of the control and subject side are presented in Figs. 6 and Fig. 7, respectively. In this experiment, we sequenced the sensors on the desk instead of the robot hand to simplify the experiment setup as shown on the right side of Fig. 6. Fig. 7 shows the devices on subject's side. Only the lightweight prototype device was mounted on the operator's hands. The stimulation positions for the experiment are shown in Fig. 8. There is a one-to-one relationship between the surface pressure sensor and sucker. Suction stimulation was applied to the back of the hand in predetermined orders as shown in Tables 1, 2, and 3. Each participant answered the numbers of the stimulation points.

Table 1. Order of stimulus presentation (Case 1).

Order of	Suction
stimulation	stimulation
1	2
2	7
3	9
4	8
5	5
6	1
7	3
8	6
9	4

Table 2. Order of stimulus presentation (Case 2).

Order of	Suction
stimulation	stimulation
1	3, 6
2	7, 8
3	1, 5
4	6, 8
5	4, 7
6	2, 5
7	5, 6
8	5,7
9	2, 3

Table 3. Order of stimulus presentation (Case 3).

Order of	Suction
stimulation	stimulation
1	2, 5, 8
2	1, 2, 3
3	7, 8, 9
4	3, 5, 7
5	3, 6, 9
6	1, 5, 9
7	2, 3, 6
8	1, 2, 4
9	6, 8, 9

3.2. Results

In this experiment, five subjects were introduced to three cases of stimulations as shown in Tables 1, 2, and 3. The total number of collected data was 150. A graph of the results for Cases 1, 2, and 3 are shown in Fig. 9. Average correct answer rates for Cases 1, 2, and 3 are 82.2%, 75.6%, and 73.3%. In this experiment, "correct"

means that the combination of stimulation points matched completely.

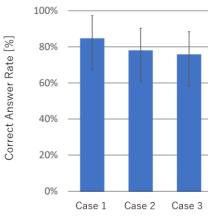


Fig. 9. Correct answer rate of the experiments.

3.3. Discussion

In our previous study [8], we found that the correct answer rate of human skin characteristics in the case of one stimulation was 85 %. We believe that the subjects recognized the position of the stimulation points almost correctly even if the proposed device was used because the rate was almost same between with and without the proposed device. Moreover, the incorrectly answered positions were located to above or below correct position. Therefore, we believe that the validity of the proposed method was confirmed.

Additionally, we measured the response time from the start of the stimulus to participant's answer. In most cases, the response was completed within 5 s. Therefore, we believe that the results are reliable because it was confirmed that the subjects answered the position without hesitation.

By comparing the correct answer rates of Cases 1, 2, and 3, it can be observed that the rate decreased slightly. However, because the width of the reduction was not large, the proposed method was applied to multiple stimulations.

In this experiment, the pressure of the vacuum pump is set to constant value (-54 kPa). To improve these results, it may be necessary to change the pressure. We plan to study how to change pressure for appropriate stimulation.

4. Conclusion

In this study, we developed a device according to the specifications determined in our previous studies and

then performed subjective experiments to verify its performance. Accordingly, we obtained approximately 80% of the correct answers. Therefore, we believe that this device has the potential to be used in the teleoperation of robotic hands.

In the future, we plan to increase the number of stimulation points. Subsequently, we plan to confirm whether the users can recognize accurately when the pressure of the vacuum pump is controlled. Finally, the proposed device will be applied in the teleoperation task and verify the effectiveness of the proposed method.

Acknowledgements

This work was supported by the JSPS Grant-in-Aid for Scientific Research (JP19K04309).

References

- S. Tadokoro, et al., Rescue Robotics: DDT Project on Robots and Systems for Urban Search and Rescue, Springer-Verlag London, 2009.
- S. Tadokoro, Disaster robotics, Advances in Cooperative Robotics, p. 3, 2017.
- 3. S. Tadokoro, Overview of the ImPACT Tough Robotics Challenge and Strategy for Disruptive Innovation in Safety and Security, Disaster Robotics, pp. 3-22, 2019.
- N. Sato et al., User Interface Technology for Rescue Robot Teleoperation, Journal of the Robots Society of Japan, Vol. 28, Issue 2, pp. 156-159, 2010. (in Japanese).
- K. Mima, et al., Tele-Manipulation with Humanoid Robot Hand/Arm via Interne, Proc. of the Japan Joint Automatic Control Conference, Vol. 54, 2K303, 2011. (In Japanese)
- 6. K. Negishi, et al., i-MarioNET: Remote Operated Humanoid Robot System Controlled by Telexistence FST (Robotics for Hazardous Fields), The Proc. of JSME annual Conference on Robotics and Mechatronics, 1A1-R14, 2013. (In Japanese)
- K. Minamizawa, et al., A PalmWorn Haptic Display for Bimanual Operations in Virtual Environments, Proc. International Conference on Human Haptic Sensing and Touch Enabled Computer Applications, pp 458-463, 2008.
- T Taniguchi, et al., Multi-Point Pressure Sensation Display using Pneumatic Actuators, Proc. of EuroHaptics 2019, LNCS 10894, 58-67, 2018.
- T Okano, et al., Haptic Feedback for Foot Sole Using Pneumatic Pressure Device, Proc. of ASIAGRAPH2016, pp. 3-6, 2016.
- N. Sato, et al., Haptic Device that Presents Sensation Corresponding to Palm on Back of Hand for Teleoperation of Robot Hand Report 1: Clarification of Required Specifications by Subject Experiment", Proc. of The 38th Annual Conference of the RSJ, 2I3-03, 2020. (in Japanese).
- K. Ushimaru et al., Experimental Consideration on Requirements Specification of Haptic Device that Presents Sensation Corresponding to Palm on Back of Hand for

Teleoperation of Robot Hand, K. Ushimaru et al, Haptic Device that Presents Sensation Corresponding to Palm on Back of Hand for Teleoperation of Robot Hand -Report 5: Verification of development device specifications-, Proc. of International Conference on Artificial Life and Robotics, GS6-3, 2021.

- 12. K. Ushimaru et al., Experimental Consideration on Requirements Specification of Haptic Device that Presents Sensation Corresponding to Palm on Back of Hand for Teleoperation of Robot Hand, Tokai-Section Joint Conference on Electrical, Electronics, Information, and Related Engineering, E2-2, 2021. (in Japanese).
- 13. K. Ushimaru et al., Haptic Device that Presents Sensation Corresponding to Palm on Back of Hand for Teleoperation of Robot Hand -Report 4: Consideration of the Detection Error of the Stimulus Position between the Palm and the Back of the Hand-, Proc. of International Symposium on Socially and Technically Symbiotic Systems, STSS-35, 2021.
- K. Ushimaru et al, Haptic Device that Presents Sensation Corresponding to Palm on Back of Hand for Teleoperation of Robot Hand -Report 5: Verification of development device specifications-, Proc. of International Conference on Artificial Life and Robotics, pp.201-204, 2022.

Authors Introduction

Dr. Noritaka Sato



He is an assistant professor at Nagoya Institute of Technology. He received his Ph.D degree of Engineering from the University of Electro-Communications in 2009. His research interests include human robot interaction for rescue robots and rehabilitation-assist robots

Mr. Kyosuke Ushimaru



He received his M.S. degree in Engineering in 2022 from Nagoya Institute of Technology. His research interests include virtual reality, haptic interface, and rescue robots.

Prof. Yoshifumi Morita



He is a professor at Department of Electrical and Mechanical Engineering, Graduate School of Engineering, Nagoya Institute of Technology, Japan. His research interests include robot motion control, support control for human-machine cooperative system, and rehabilitation support robot.